

Thank you so much!

My goal is to create a script that will make one dropdown list in this case Baked goods have 2 options (pies, cookies); then have the second dropdown populate flavors based on the first dropdown - if pies - then (cherry, Blueberry, apple) if cookies then (Oatmeal, sugar, Chocolate Chip) I just need a script to work off of to start creating data drill downs in my forms with different data.

I hope what I send you makes sense.

This appears in my show drop down list (change) in the script editor when the baked goods dropdown list is selected.

```
form1.Flavors.BakedGoods::change - (JavaScript, client)
jsBakeDropDowns.getGoods(xfa, BakedGoods);
```

This appears in my show drop down list (initialize) in the script editor when the baked goods dropdown list is selected.

```
form1.Flavors.BakedGoods::initialize - (JavaScript, client)
jsBakeDropDowns.getFlavors(this);
```

In my script Object - named jsBakeDropDowns is the following script

```
form1.Flavors.#variables[0].jsBakeDropDowns - (JavaScript, client)
function getFlavors(flavorField)
{
    for(var i = 0; i < YummyArray.length; i++)
    {
        flavorField.addItem(YummyArray[i][0]);
    }
}

function getGoods(myXFA, FlavorField)
{
    FlavorField.clearItems();
    var selectedFlavor = myXFA.event.newText;
    xfa.host.messageBox(selectFlavor, "selected Flavor");
    for(var i = 0; i < YummyArray.length; i++)
    {
        if(YummyArray[i][0] == selectedFlavor)
        {
            for(var j = 1; j < YummyArray[i].length; j++)
            {
                FlavorField.addItem(YummyArray[i][j]);
            }
        }
    }
}

var YummyArray =
    new Array(new Array(2), new Array(3), new Array(3));
```

```
YummyArray[0][0] = " ";
YummyArray[0][1] = " ";
YummyArray[1][0] = "Pies";
YummyArray[1][1] = "Cherry";
YummyArray[1][2] = "Blue Berry";
YummyArray[1][3] = "Apple";
YummyArray[2][0] = "Cookies";
YummyArray[2][1] = "Oatmeal";
YummyArray[2][2] = "Sugar";
YummyArray[2][3] = "Chocolate Chip";
```

